

Guess My Rule

Supplies: The resource monitor should pick up a set of rule cards, a set of colored shape cards, and a yarn circle.

Objective: The group must determine which rule card the rule keeper is holding.

Rules:

1. Determine which person in the group will be the rule keeper. The rule keeper will pull one rule card from the deck, read it, and place it where the other group members cannot see it.
2. Lay out the colored shape cards.
3. Take turns picking a card.
4. If the card you pick matches the rule keeper's rule, you can put it inside the yarn circle. If the card doesn't match the rule, you should place it outside the yarn circle.
5. When it is your turn and you have an idea what the rule is, ask the other players in your group what they think of your idea. After you listen to what they say, make up your own mind about what you think is the rule and ask the rule card holder.

Norms:

- Find out what others think.
- Tell why.
- Make your own decision.